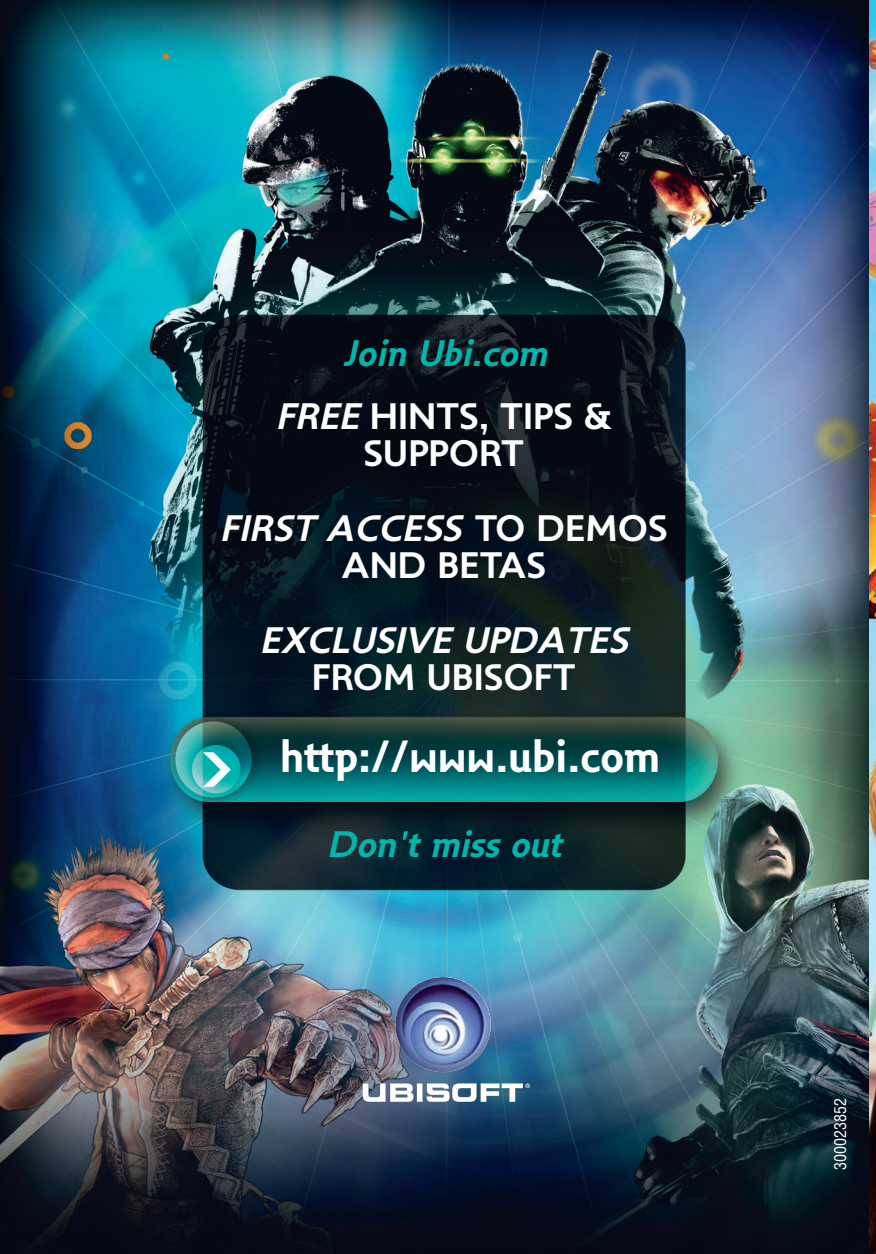

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CLOUDY with a chance of MEATBALLS™

UBISOFT

WARNING:
READ BEFORE PLAYING

A very small percentage of individuals may experience epileptic fits when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a computer screen, or while playing video games, may induce an epileptic fit in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior fits or epilepsy.

If you, or anyone in your family, have an epileptic condition, consult your doctor prior to playing.

If you experience any of the following symptoms while playing a video or computer game - dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions - IMMEDIATELY discontinue use and consult your doctor before resuming play.

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GETTING STARTED

System Requirements

Supported OS: Windows XP SP3 / Vista SP1

Processor: Pentium 4 / Athlon XP equivalent to 2Ghz

RAM: 512MB for XP / 1GB for Vista

Video Card: 64MB – 64Bit bus width DirectX 9.0c compatible video cards

Sound Card: Any DirectX 9.0c compatible sound card

DirectX Version: DirectX 9.0c (included on disc)

DVD-ROM (or CD-ROM): 4x DVD or faster

Hard Drive Space: 3.5 GB free

Peripherals Supported: PS2/USB Keyboard and Mouse required

Multiplayer: no online play

*Supported Video Cards at Time of Release: Any Nvidia or ATI cards support Shader 2.0

Laptop versions of these cards may work but are NOT supported.

These chipsets are the only ones that will run this game. For the most up-to-date minimum requirement listings, please visit the FAQ for this game on our support website at: http://support.ubi.com

Installation instructions

Installation

Installing Cloudy With a Chance of Meatballs™

To install Cloudy With a Chance of Meatballs™, insert the DVD into your computer and select Install from the Startup screen. Follow the on-screen instructions to install the game on your computer.

After successful installation, you can run the game in one of the following ways:

1. Double-click the left mouse button on the Play Cloudy With a Chance of Meatballs™ icon on your computer desktop if you selected this option during installation; or

2. After you insert the Cloudy With a Chance of Meatballs™ DVD into the drive, the startup program should run automatically. In this case, choose the Play option; or

3. With Windows XP™ click the Start button, choose Programs then Ubisoft then Call Cloudy With a Chance of Meatballs™ and then select the Cloudy With a Chance of Meatballs™ icon

CONTROLS

Control settings can be changed to your own preferences in the Control Settings screen, located in the Options menu. Only the Pause key for Player 1 cannot be changed. The Drop in/out key for Player 2 can't be changed too.

Default Player 1 Controls:

Action	Control
Forward	W
Backward	S
Left	A
Right	D
Jump	Space Bar
Use gadget	Left-click Mouse
Previous Gadget	Left Shift
Next Gadget	Right Shift
Pause	Esc

Default Player 2 Controls:

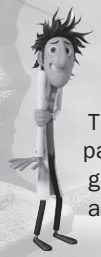
Action	Control
Forward	Up
Backward	Down
Left	Left
Right	Right
Jump	NUM PAD 0
Use gadget	NUM PAD 5
Previous Gadget	NUM PAD 4
Next Gadget	NUM PAD 6
Drop In/Out	F2

INTRODUCTION

Flint Lockwood is a young inventor who dreams of creating that one big invention that will improve everyone's life. When he created the F.L.D.S.M.D.F.R. (Flint Lockwood Diatonic Super Mutating Dynamic Food Replicator), it looked like he finally pulled it off, when food miraculously began to fall from the sky! However, what started as a triumph for the people of his hometown of Swallow Falls soon turned into a mess of gigantic pro-"portions". Now Flint must utilise every invention and crazy gadget he has made in order to save the world from a food-tastrophe!

CHARACTERS

Flint Lockwood



Since childhood, Flint Lockwood has dreamed of inventing something that would make a difference in people's lives. Unfortunately, all of his absurd inventions (including spray-on shoes, a hair unbalder, and the Monkey Thought Translator) have ended in trouble for him, his parents, and his town. But the ceaseless optimist has never given up on his lifelong goal and now, his latest invention – a machine that makes awesome food rain from the sky – actually works and changes the lives of everyone in his small town. Flint is ecstatic, but there's still a nagging suspicion that something, as always, will go wrong...

Steve the Monkey

Steve is Flint's best (and only) friend, and most trusted (and only) colleague. Flint, convinced that mankind would benefit if humans could understand the deep, wise thoughts of animals, invented the Monkey Thought Translator. Unfortunately, just about the only thought that goes through Steve's tiny monkey-brain is "Hungry! Hungry! Hungry! Hungry!" But Steve and Flint still share a bond, and when Flint must save the world from his out-of-control food machine, Steve will prove what a fearless sidekick he really is.

Sam Sparks

Sam is a cute, young, enthusiastic weather station intern who dreams of becoming a professional TV weather reporter. She gets her big break when she witnesses – and exclusively reports on – one of the greatest weather stories of all time: a cheeseburger rain! As Flint's food machine creates more and more delicious food weather, Sam's career catapults worldwide. Everything is perfect until Sam discovers larger-than-normal food storms in the forecast. Sam can help Flint stop the out-of-control machine, but to do so, she risks revealing a side of herself that she's kept hidden from the world – and that might mean giving up on her dream!

Brent McHale

Brent is the biggest celebrity in Swallow Falls. When he was a baby, he posed for the label of Swallow Falls's only export: sardines. Now all grown up, it still doesn't take much to get Brent to recreate his baby-diaper pose. But Brent's world is about to come crashing down when Flint puts Swallow Falls on the map with his food-weather. With his star tarnished, will Brent find a new purpose in life?

Cal Devereaux

Cal is the adorable young son of Swallow Falls's town cop Earl and his wife, Regina. Earl and Regina love Cal so much they don't want to put any restrictions on him, especially when it comes to how much of Flint Lockwood's delicious food-weather Cal should eat.

Earl Devereaux

Earl is the overprotective town cop who insists on everyone obeying the rules. Everyone, that is, except his adorable son, Cal, who is allowed to get away with everything because Earl can't say no to him. Still, when Flint sees the unconditional love that Earl has for Cal, he longs for the same relationship with his own father.

Tim Lockwood

Tim is Flint's old-fashioned, technophobic, tongue-tied dad. He loves his son and tries to be a supportive father, but only knows how to communicate using fishing metaphors, which make no sense to Flint. When Flint's amazing food machine turns him into the town hero, Tim is worried that things will end in disaster, just like all the other times. Only when Flint loses faith in himself does Tim rise to the occasion and find a way to show his son how much he loves and appreciates him.

Mayor Shelbourne

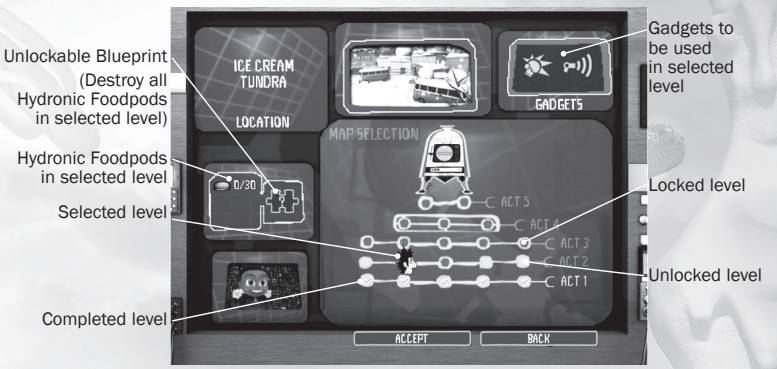
The self-absorbed mayor of Swallow Falls, Mayor Shelbourne knows a good thing when he sees it, and a rainfall of yummy cheeseburgers is definitely a good thing. He persuades Flint to overwork his food machine to create three meals a day of delicious food-weather that will attract tourists from all over the world and make the mayor famous. But it isn't long before the mayor pushes Flint's machine too hard, resulting in a smorgasbord of giant food mayhem that threatens to destroy the town and perhaps the world.

THE GAME

The Lab

Think of Flint's lab as your headquarters. From here you can do everything you need to do, from selecting a level to play to upgrading your gadgets. There are five monitors in the lab and each one has a different function. To access a monitor, simply walk up to it and press Enter.

Selecting a Level



Choose the level you want to play by selecting it and then pressing Enter.

You can only select highlighted levels. Darkened levels are not available. Completed levels will have a tick mark over them and can be replayed at any time.

The Game Screen

LEVEL OBJECTIVES

Each level has an objective. There are six different types of objectives for Flint to complete.

Reach a character

Clear an area of all enemies

Search and destroy a specific type of food (e.g., broccoli)

Find and gather a specific type of food (e.g., butter pats)

Use the Outtasighter to clean an area

Use the Outtasighter to destroy a specific type of food from an area

Gadgets

HOT ENOUGHER

Handheld thermal accelerator. Melts stuff.

FORKAMAJIGGER

Hyperbionic handheld stabber and transporter. Handy for picking up certain types of food.

UPSUCKER PLUS!

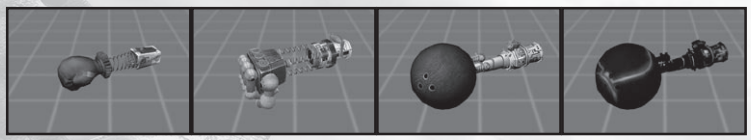
Porta-vac with liqui-pulsion squirter. Sucks up liquids and spits them out.

CHOPPER-ER

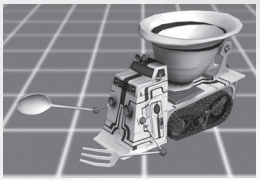
Manual anodised blade with ergo-grip. Slices up food.

BIGACIOUS POW

Bionomic clubber with sure-grip handle. Good for punching.



Outtasighter



The Outtasighter is another one of Flint's wacky inventions. It was built to help clean up extra unwanted foods that are left lying on the ground. Based on the idea that out of sight is out of mind, the Outtasighter was designed to vacuum up foods and then launch them out of sight – literally.

Approach the Outtasighter and press 'Jump' to enter it. Then you can use the Outtasighter to clean food from certain areas.

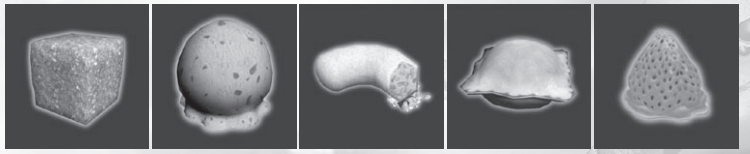
To...	Control
Move	Press the keys in the direction you wish to go in.
Enter/Exit	Press the Space Bar to enter and exit the vehicle.
Switch Gadget	Press the Left or Right Shift Buttons.
Use Gadget	Left-click the Mouse.

Hydrons and Hydronic Foodpods

A Hydron

Hydrons are water molecules in an excited state, produced by the F.L.D.S.M.D.F.R. when it turns water into giant food. Their energy can be used to upgrade your gadgets. Hydronic Foodpods have the highest concentration of Hydrons, so collect as many as you can find!

By breaking all Hydronic Foodpods, it's rumoured that Flint can then harness the energy required to successfully build his secret ultimate invention! Now, if only anyone knew what this ultimate invention could possibly be used for...



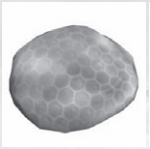
Sugar Cube | Ice Cream Ball | Cheese Puff | Ravioli | Strawberry

Food Ingredients

Chili Drop

Oil Drop

Coffee Drop


Honey Drop

Avocado with Guacamole Drop

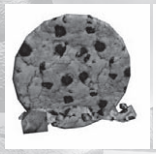
Big Broccoli

Nacho Chip

Gorgonzola

Ice Cream Sandwich

Ice Pop

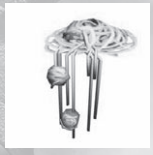

Cookie

Burrito

Egg Muffin

Burger

Bread Slice


Spaghetti Rope

Orange

Coconut and Coconut Shield

Carrot

Chorizo

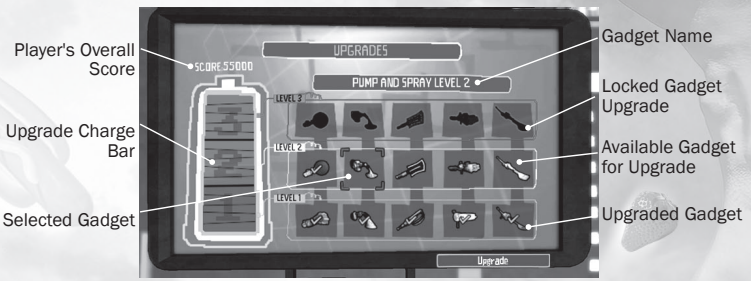
Butter Pat

Gherkin and Gherkin Slice

Big Jelly and Small Jelly

Upgrading Gadgets

You can use the Hydrons you have collected to “charge up” upgrades for your gadgets. After enough Hydrons have been collected for an upgrade, choose a gadget and upgrade before continuing your objectives.



Co-operative Mode

A second player can join the game at anytime by playing as Steve the monkey. To do so, simply press the F2 button.

To stop playing as Steve the monkey, the second player must press the F2 Button and then choose ‘Drop Out’ in options.

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The Live service option is available from 11am until 8pm, Mon-Fri (excluding bank holidays).

Please make sure you are in front of your pc when calling our support team to enable us to troubleshoot your query for you.

PC Game:

If you experience difficulties running your pc game please contact our support teams first. When calling us, please ensure you are in front of your pc with the game installed, to enable us to troubleshoot for you.

Alternatively, if contacting us by web-mail, please attach your operating system file (dxdiag) to your incident so that we may have your system specifications.

Finding your dxdiag file

Windows XP: To open your DirectX Diagnostic tool go to: Start Menu – Run. Type dxdiag in the window, select OK and save your information.

Windows Vista: enter the Start Menu, type dxdiag in the search bar to locate the file.

Faulty Game:

If you believe your game is faulty, please contact our support team before returning your product to the retailer. A discrepancy between your operating system and the required game specifications may result in errors during game-play, such as:

your screen returning to desktop or freezing, jerky graphics or error messages.

Damaged Game:

If your game is damaged when purchased, please return it to your retailer with a valid receipt.

If your receipt has expired and you are within the 90 day warranty period please contact the Ubisoft support team for verification.

Australian technical support

Technical Support Info Hotline: 1902 262 102

WARRANTY

Ubisoft guarantees to the original purchaser of this computer software product that the compact disc (CD)/cartridge supplied with this product shall not show any default during a normal use period of ninety (90) days from the invoiced date of purchase. In the first instance please return the faulty product to the point of purchase together with your valid receipt. If for any reason this is not possible, (and it is within 90 days of the purchase date), then the faulty compact discs/cartridges should be returned to Ubisoft at the below address, along with a dated receipt, location of purchase, a statement describing the fault, and all original packaging.

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Where a CD key is required to access on-line game play, this cannot be reproduced or replaced. It is the responsibility of the original purchaser to keep this CD key secure. Lost, stolen or damaged CD keys cannot be replaced.

NOTES